

# Constraining geologic surface interpolations with additional physical parameters

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## CMG Seminar

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# Background I

Introduction

● Background I

● Background II

● Overview

Problem definition

Results

Current and future work

Summary

- Investigate fold curvature and fracturing relationship
- LiDAR data collected at Raplee Ridge, Utah
- Sparse coverage due to erosion
- Need to interpolate distinct layers



# Background II

Introduction

● Background I

● Background II

● Overview

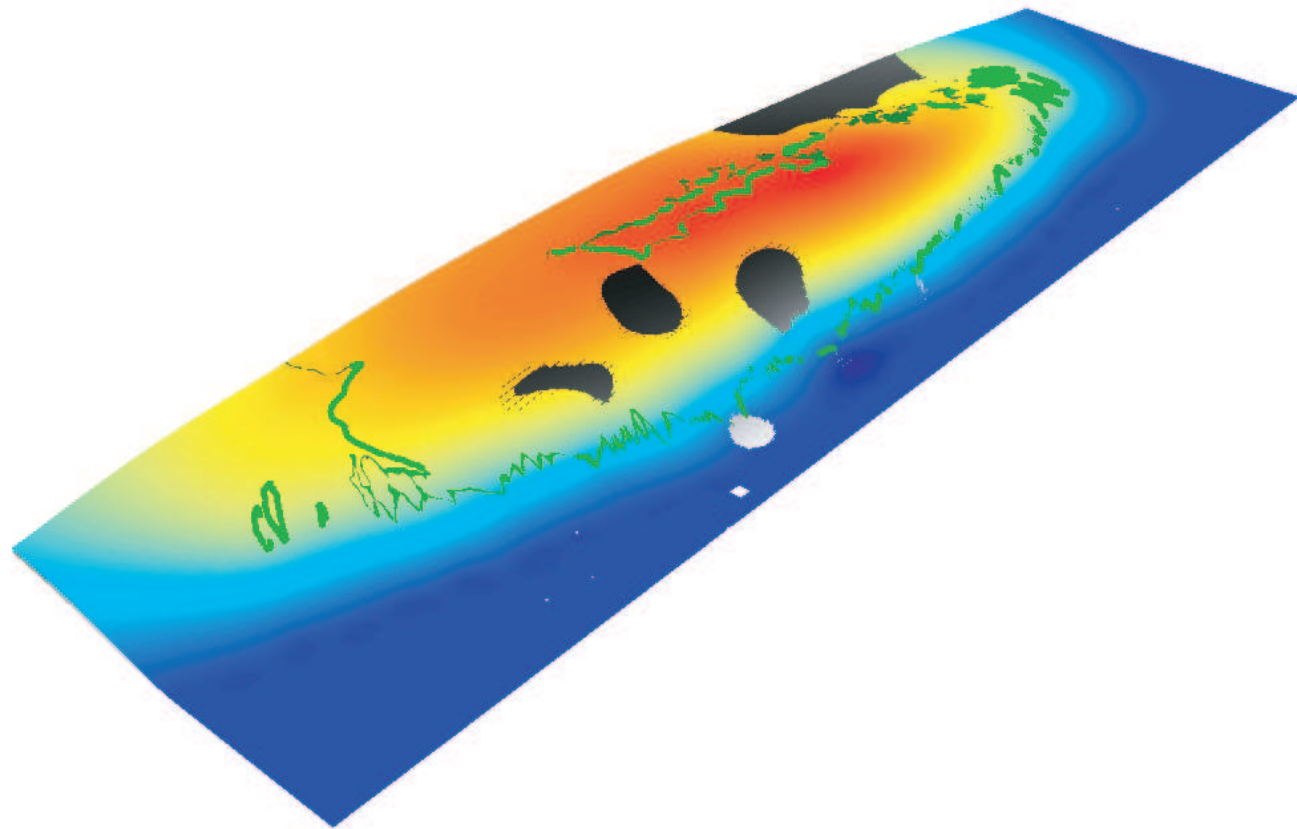
Problem definition

Results

Current and future work

Summary

- Generic minimum curvature spline interpolation
- Unphysical results



# Overview

Introduction

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● Overview

Problem definition

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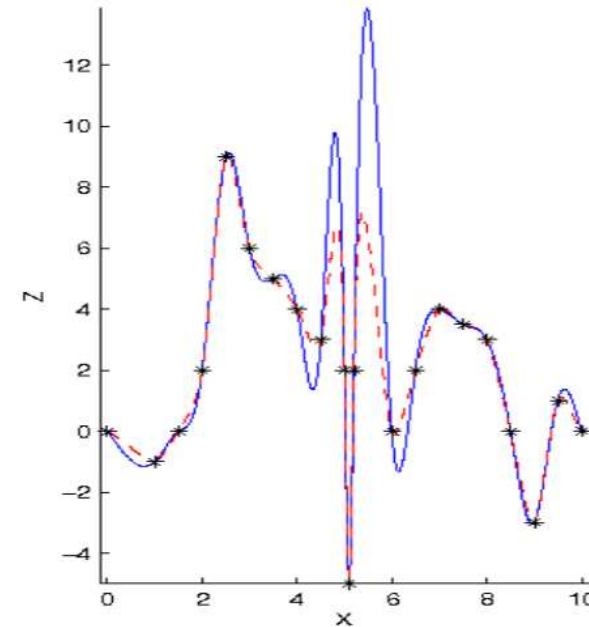
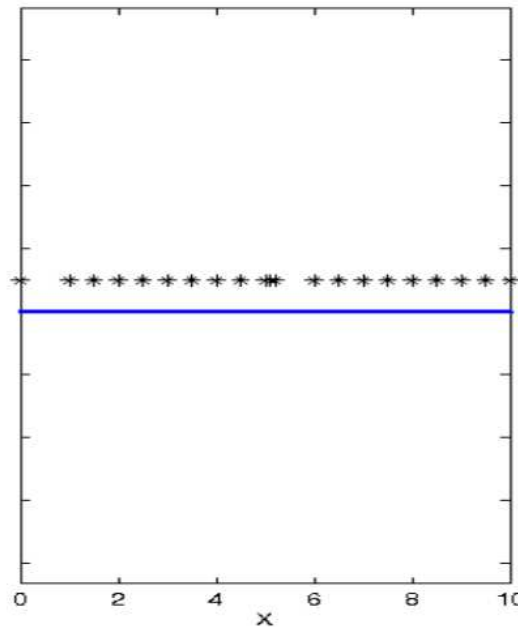
- Problem definition
  - ◆ Green function methods
  - ◆ Available additional data
  - ◆ Numerical implementation
- Results
- Current and future work
  - ◆ Regularization
  - ◆ Solvers
- Summary

# Minimum curvature splines

- Mathematical analog of wooden splines
- Reduces elastic strain energy in surface
- Solves the biharmonic equation (linear PDE):

$$\nabla^4 z(x, y) = 0$$

$$\nabla^4 z(x, y) - T\nabla^2 z(x, y) = 0$$



# Green function methods I

Introduction

Problem definition

● Minimum curvature splines

● Green function methods I

● Green function methods II

● Problem formulation

● Thickness constraints

● Quadratic programming

Results

Current and future work

Summary

- Particular solution for a point s(f)ource in 1-D

$$\begin{aligned}\frac{d^4 z(x)}{dx^4} &= \alpha \delta(x) \\ z(x) &= \alpha |x|^3\end{aligned}$$

- General solution: linear combination of point sources

$$z(x_i) = \sum_{j=1}^n \alpha_j |x_i - x_j|^3 \quad \text{where } i = 1, \dots, n$$

and  $\alpha_j$  are the point force strengths at each point

# Green function methods II

Introduction

Problem definition

● Minimum curvature splines

● Green function methods I

● Green function methods II

● Problem formulation

● Thickness constraints

● Quadratic programming

Results

Current and future work

Summary

- Solve for point force strengths

$$\alpha_j = G_{ij}^{-1} z(x_i),$$

where  $G_{ij} = |x_i - x_j|^3$

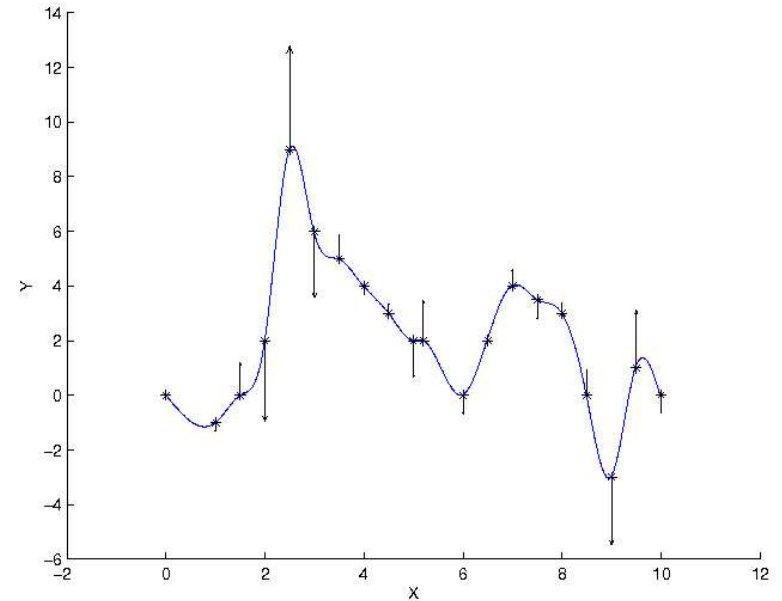
- Solve for displacement / elevation,  $Z(X_I)$ , on grid

$$Z(X_I) = G_{Ij} \alpha_j$$

where  $I = 1, \dots, N$

- Putting it all together

$$Z(X_I) = G_{Ij} G_{ij}^{-1} z(x_i)$$



# Problem formulation

Introduction

Problem definition

● Minimum curvature splines

● Green function methods I

● Green function methods II

● **Problem formulation**

● Thickness constraints

● Quadratic programming

Results

Current and future work

Summary

- Numerous lithologic layers at Raplee Ridge
- Want to couple interpolations of two or more layers
- Consider two layers only:

Let  $w_i$  and  $W_I$  be the horizontal positions of data and grid points

$$\begin{Bmatrix} z_I^{top} \\ z_K^{bot} \end{Bmatrix} = \begin{bmatrix} G^{top}(W_I, w_j) & G^{top^{-1}}(w_i, w_j) & 0 \\ 0 & 0 & G^{bot}(W_K, w_l) & G^{bot^{-1}}(w_k, w_l) \end{bmatrix} \begin{Bmatrix} z_j^{top} \\ z_k^{bot} \end{Bmatrix}$$

$$x = Ad$$

- Data is contained in  $d$ ,  $A$  relates data to model,  $x$
- General formulation:

$$A^\dagger x = d$$

# Thickness constraints

Introduction

Problem definition

● Minimum curvature splines

● Green function methods I

● Green function methods II

● Problem formulation

● **Thickness constraints**

● Quadratic programming

Results

Current and future work

Summary

- Lower bounds of apparent thickness (vertical separation)

$$Z_I^{top} - Z_K^{bot} = \lambda$$

- Constraining the vertical separation:

$$[I \quad -I] x \geq \lambda, \quad \text{where } \lambda \equiv \text{apparent thickness}$$

# Quadratic programming

Introduction

Problem definition

● Minimum curvature splines

● Green function methods I

● Green function methods II

● Problem formulation

● Thickness constraints

● Quadratic programming

Results

Current and future work

Summary

- Minimize  $A^\dagger x = d$  in a least square sense:

$$\min_x \frac{1}{2} x^T (A^\dagger)^T A^\dagger x + x^T (A^\dagger)^T d$$

- subject to the constraint  $\lambda \geq 0$

$$[I \quad -I] x \geq \lambda$$

- Quadratic programming with inequality constraints:
  - ◆ Quadratic objective function
  - ◆ Linear constraint

# Interpolations



Introduction

Problem definition

Results

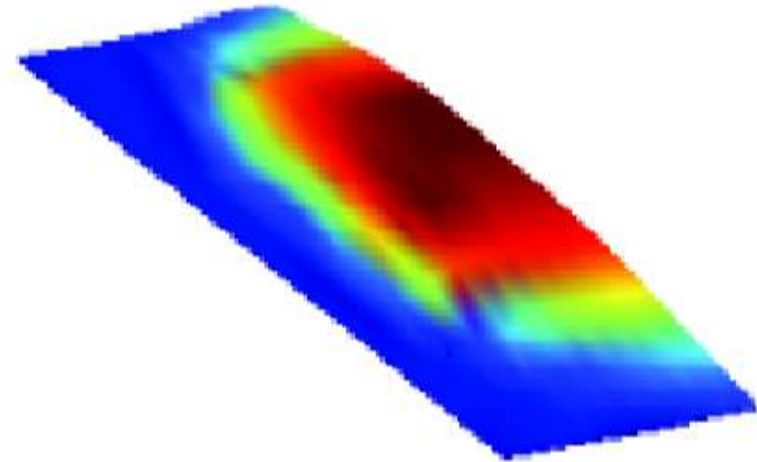
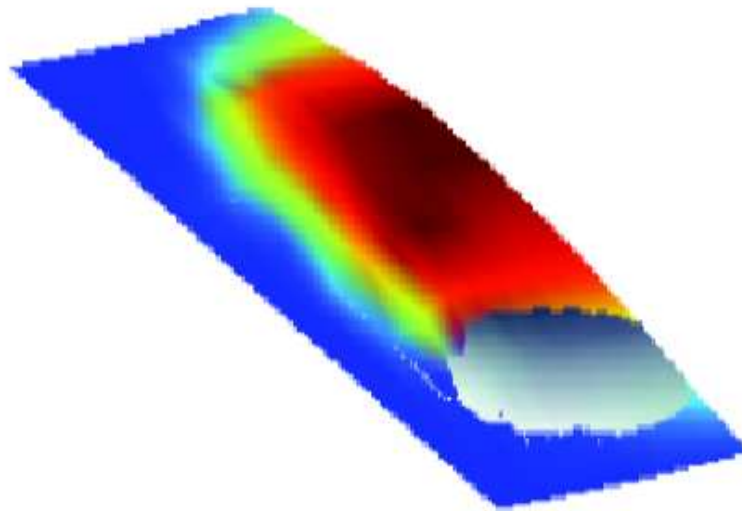
● Interpolations

● Apparent thicknesses

● Numerical problems

Current and future work

Summary



# Apparent thicknesses



Introduction

Problem definition

Results

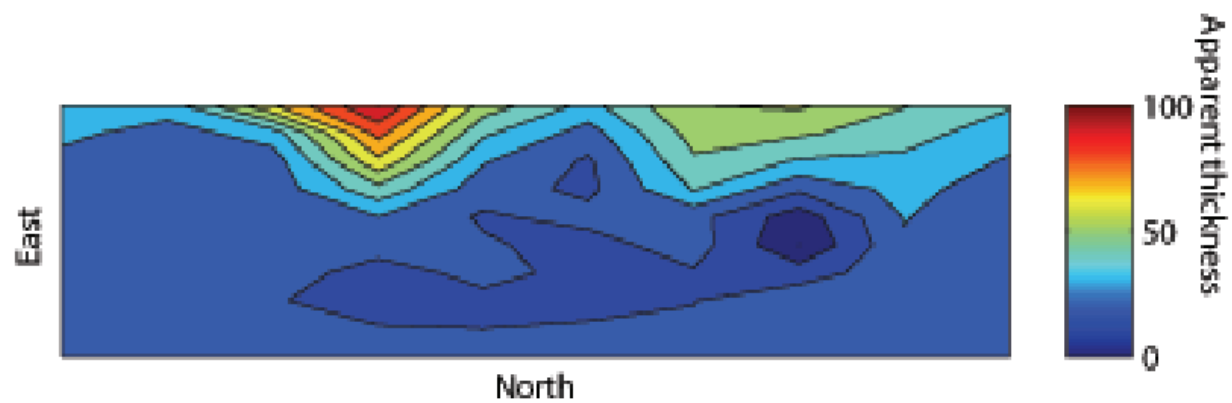
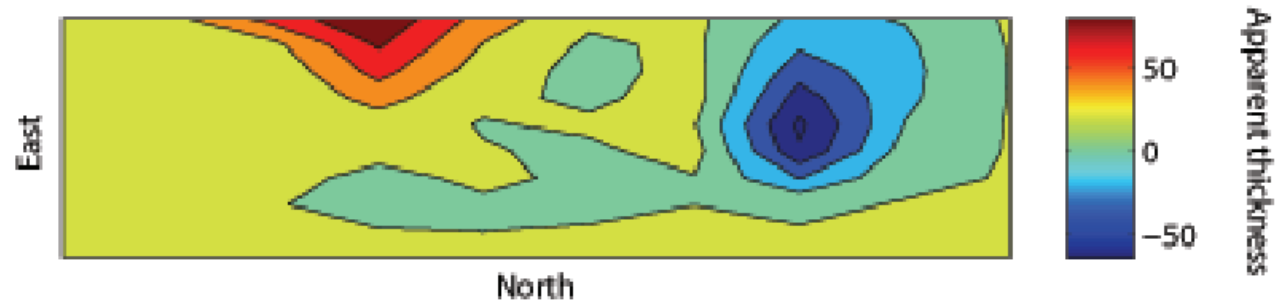
● Interpolations

● **Apparent thicknesses**

● Numerical problems

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# Numerical problems

Introduction

Problem definition

Results

● Interpolations

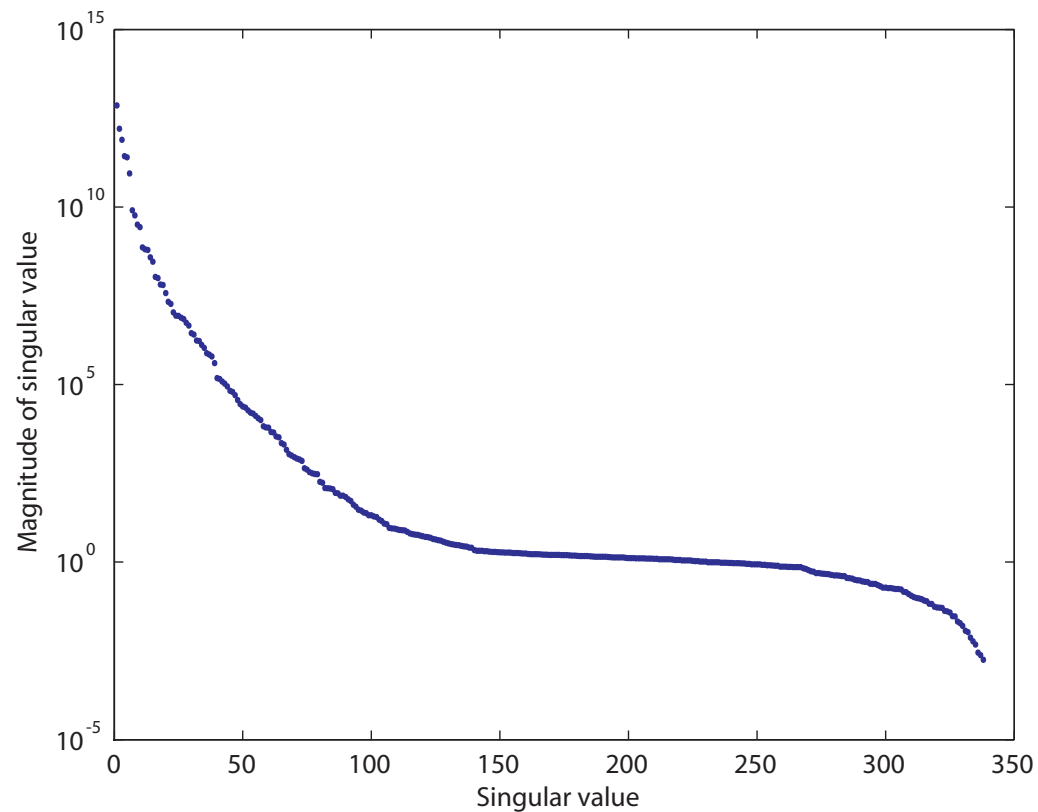
● Apparent thicknesses

● Numerical problems

Current and future work

Summary

- Closely spaced data points
- Small and large singular values
- Truncation of small values
- Trade-off between truncation and resolution



# Regularization scheme

Introduction

Problem definition

Results

Current and future work

● Regularization scheme

● Solution methods

Summary

- Point forces can be regularized
- General regularizations
  - ◆ Sum of all point forces
  - ◆ Sum of all moments about origin

$$\begin{aligned}\sum \alpha_j &= 0 \\ \sum \alpha_j w_j &= 0\end{aligned}$$

- Defines a subspace of admissible functions that regularizes the problem definition
- Plenty of additional functions available (polynomials of order 3 or less)
- Regularized Green functions:

$$F(w_i, w_j) = G(w_i, w_j) + \sum_{|\gamma| \leq 3} p_\gamma w^\gamma$$

# Solution methods

Introduction

Problem definition

Results

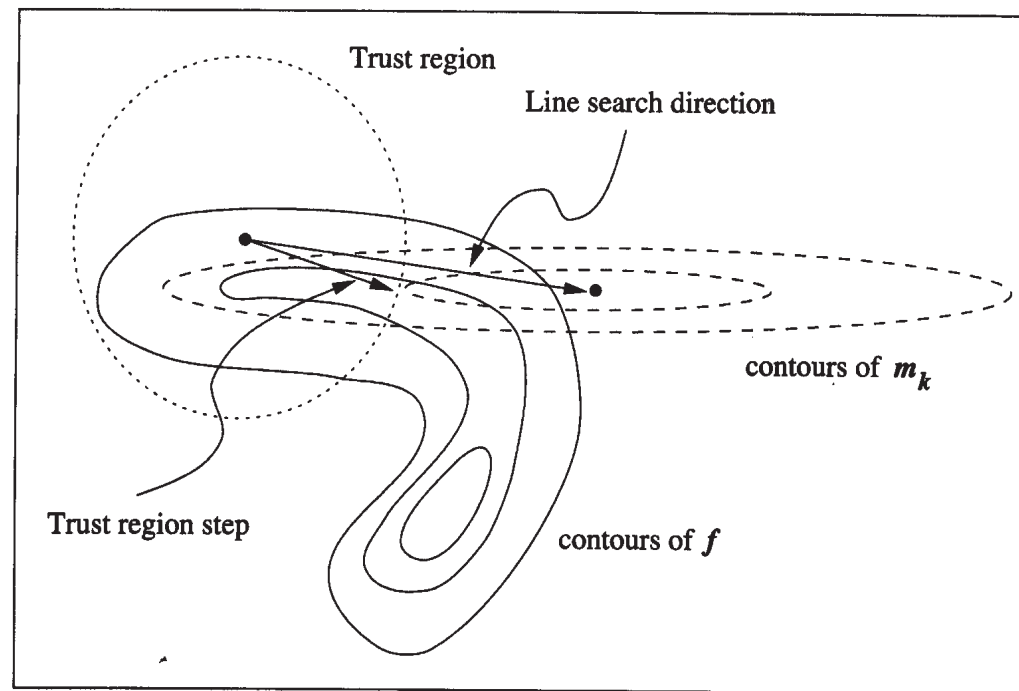
Current and future work

● Regularization scheme

● Solution methods

Summary

- Line search methods:
  - ◆ Search direction
  - ◆ Step size
- Trust region methods
  - ◆ Direction and step size chosen simultaneously





# Summary

Introduction

Problem definition

Results

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● Summary

- Overcome non-physical results
- Formulation can be extended to numerous layers
- Plenty of applications
- Large scale solver and regularization may do the trick